

Arrow Productions Events

Rules & Conditions

Updated 2/11/2026

General Rules

- A. All fees must be paid at the show office prior to making your run.
- B. No refunds after entry is received. See vet outs section in the case of an injury.
- C. By entering you agree to abide by and follow all rules and are responsible for any horse you bring to this event and will be considered an agent for such horse.
- D. All checks awarded out from the event must be cashed or deposited **within 90 days** of the event or winnings will be forfeited.
- E. W9 must be on file for the current year to receive any winnings from Arrow Productions.
- F. We reserve the right to refuse any entry for any reason. Arrow Productions has the final say on all rulings.
- G. Dress code is optional – not enforced.
- H. Entries accepted until the last horse runs in each class – will be put into late draw – Excludes Futurity and Derby classes (see Late Entries section).

Competition Rules

- A. Contestants will receive a No Time for knocking a barrel or breaking the pattern.
- B. Rerun will be given to those horses that ran with a barrel off set on the marker or in case the timer fails. Rerun will be run at the end of the class OR option at a big drag with fresh ground.
- C. We will drag after every 5 riders, with a big drag every 50 riders.
- D. A horse may enter each class only once.
- E. The three call rule will be used and enforced. If you are not at the gate after your name has been called three times you will be disqualified.
- F. The next 10 riders may be in the warmup area prior to your run.
- G. No running out of draw order. No switching of draw positions.
- H. Any excessive whipping, jerking or tuning in the competition arena or warmup area will not be tolerated. A warning will be issued to leave the arena. If not followed a \$100 fine will be enforced.
- I. Maintain forward motion throughout your run.
- J. Circling is allowed prior to your run.
- K. A contestant can only circle a barrel once during their competition run – if an off-pattern occurs the rider cannot “school” or go through the pattern again - a \$50 fine will occur.

Late Entries

- A. Late entries are accepted - late fees may apply.
- B. You can enter up until the last horse runs in that class.
- C. Adding classes or adding additional horses post pre-entry deadline to your pre-entry form will not be charged a late fee, but will be in the late draws.
- D. Futurity and Derby late entries are accepted until 6pm Friday prior to the 1st go. Late fees apply. All late entries must have a copy of registration papers or entry will not be accepted.

Changes – Selling Spots

- A. Riders are allowed to make changes or sell their pre-entry spots if needed for a \$5 change fee per class entry.
- B. All changes must be done in the show office with a Change Form one hour before the posted start time for each day.
- C. No changes will be accepted after the deadline.
- D. Futurity and derby changes are due 6pm Friday prior to the 1st go. A change fee will be charged. Horse changes must have a copy of registration papers with their entry.

Vet Out - Refund Options

- A. Vet outs must provide a written letter from your vet 24 hours prior to the start of the event.
- B. Entry will be refunded 80% and less office fee.
- C. If past the deadline, see options above for selling your spots.

Returned Checks

- A. \$30 return check fee plus bank fees will be charged on all returned checks.

Sponsors & Vendors

- A. Sponsors have first rights to promote, advertise, and sell their products and services through our events. Vendor space is limited to sponsors of our events - outside vendors must be pre-approved to set up at our events.

Payout

- A. All races are 75% payback unless specifically noted on entry form.
- B. All sidepot classes are 80% payback unless specifically noted on entry form.
- C. Added money is paid out 100%.

Classes & Events

Futurity

Futurity eligibility is 4-5yr old based on the year of the horse. Only 1 year of Futurity eligibility. A horse cannot have competed prior to Nov 15th of previous year.

2D Full second split | 2 Go Rounds + Average
27.5% paid out per round & 45% paid out on average

Late entries are accepted until 6pm Friday prior to the 1st go. Late fees apply. All late entries must have a copy of registration papers or entry will not be accepted.

Amateur Futurity

Amateur status is based on the rider - the rider cannot have earned greater than a combined \$500 in Futurity earnings from the past 10 years.

Derby

Derby eligibility is 8 & under based on the year of the horse.

2D .75 second split | 2 Go Rounds + Average
27.5% paid out per round & 45% paid out on average

Late entries are accepted until 6pm Friday prior to the 1st go. Late fees apply. All late entries must have a copy of registration papers or entry will not be accepted.

Maturity

Maturity eligibility is 8 & under based on the year of the horse OR has competed at a prior Arrow Productions futurity or derby event.

This includes: *Feathers N Arrows 2019, Wisco Rally Futurity or Derby 2020-current year.*

NRF Alumni Battle

Open to All aged NRF horses past or current ~ see full list of eligibility.
\$50 Entry fee at 90% payback
3D ½ second splits

Series & Showdown Finals

Points are awarded in each class of each division of each day. Average points are earned based on being entered both Friday & Saturday. The top 5 in average standings will earn a direct invitation to the Showdown Finals held during the Series Finals.
Must be nominated into the series to earn points | \$20 nomination fee per horse/rider combo

Open Showdown | Top 5 in open average standings each division earn direct invitation no entry fee required. \$50 entry fee for anyone who's paid a nomination fee to the series.

Youth Showdown | Top 5 in youth average standings each division earn direct invitation no entry fee required. \$40 entry fee for anyone who's paid a nomination fee to the series.

Poles Showdown | Top 5 in poles average standings each division earn direct invitation no entry fee required. \$40 entry fee for anyone who's paid a nomination fee to the series.

Pole Bending

Any aged horse and rider can enter. No membership required.
2D full second splits | 75% payback

Open

Any aged horse and rider can enter. No membership required.
4D ½ second splits | 75% payback

Pee Wee

Pee wee age is 10 & under as of Jan 1st of the current year.
Exceptions include: If starting the series as a Pee wee, the contestant can complete the entirety of the series as a pee wee.

Youth

Youth age is 18 & under as of Jan 1st of the current year.
Exceptions include: If starting the series as a Youth, the contestant can complete the entirety of the series as a youth.
4D ½ second splits | 75% payback

Senior

Senior age is 40+ as of Jan 1st of the current year.
3D ½ second splits | 80% payback (sidepot)

'Mini' & 'High' Stakes

All of your runs count from the event into the 'Stakes' sidepot.
Mini Stakes | 3D .75 splits | 90% payback
High Stakes | 2D .75 splits | 90% payback

The Gamble

1 large payout from the full weekend results including daily payouts.
2D ½ second splits | 94% payback or greater